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# **pyneovi Documentation**

***Release 1.0***

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**Oct 06, 2020**



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## Contents

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<b>1</b>	<b>Overview</b>	<b>1</b>
<b>2</b>	<b>Examples</b>	<b>3</b>
<b>3</b>	<b>Submodules</b>	<b>5</b>
3.1	neovi.can module . . . . .	5
3.2	neovi.ecu module . . . . .	7
3.3	neovi.neodevice module . . . . .	9
3.4	neovi.neovi module . . . . .	15
3.5	neovi.spec module . . . . .	21
3.6	neovi.structures module . . . . .	25
<b>4</b>	<b>Indices and tables</b>	<b>35</b>
<b>5</b>	<b>Contact</b>	<b>37</b>
<b>Python Module Index</b>		<b>39</b>
<b>Index</b>		<b>41</b>



# CHAPTER 1

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## Overview

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pyneovi is a Python wrapper around the API provided by [Intrepid Control Systems](#) for communicating with their NeoVI range of devices.

There are three layers to pyneovi and application code can be written against any of them:

- API wrapper layer. This is a Python wrapper around the API provided by ICS in their DLL/shared object. Code written against this will primarily use the `neovi` module, which contains the function wrappers and associated constants. Additionally, some constants are defined in the `can` module and structures are defined in the `structures` module.
- neoVI device layer. This provides a more Pythonic implementation of the API based around objects representing neoVI devices. Code written against this will primarily use the `neodevice` module.
- ECU layer. This shifts the focus to the devices being interacted with, providing objects representing ECUs on the network. Code written against this will primarily use the neoVI device layer to set up the interface plus the `neodevice` module.

The API wrapper layer and the neoVI device layer may both be used as provided. The ECU layer, however, requires additional information about the ECUs being communicated with. This may be provided by the application code directly, but it will usually be preferable to construct a “vehicle spec” file. This describes the networks provided by the vehicle, the ECUs on those networks, and the signals made available by the ECUs. ECUs and signals may then be identified by their names rather than addresses and conversion of the values read from the ECU will be performed automatically. The `spec` module is used to create a vehicle spec.



## CHAPTER 2

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### Examples

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examples



# CHAPTER 3

## Submodules

### 3.1 neovi.can module

```
# The file is part of the pyneovi project and is provided under the MIT License terms.
# For license information see LICENSE.txt.

"""
"""

import enum

# -----
# Service identifiers
# -----

DIAG_CURRENT_DATA          = 0x01
DIAG_FREEZE_FRAME_DATA     = 0x02
DIAG_STORED_DTCS           = 0x03
DIAG_CLEAR_DTCS             = 0x04
DIAG_PENDING_DTCS           = 0x07
DIAG_VEHICLE_INFORMATION    = 0x09
DIAG_PERMANENT_DTCS         = 0x0A

# Diagnostic and communications management
DIAGNOSTIC_SESSION_CONTROL = 0x10
ECU_RESET                  = 0x11
SECURITY_ACCESS              = 0x27
COMMUNICATION_CONTROL        = 0x28
AUTHENTICATION                = 0x29
TESTER_PRESENT                 = 0x3E
ACCESS_TIMING_PARAMETERS      = 0x83
SECURED_DATA_TRANSMISSION     = 0x84
CONTROL_DTC_SETTING            = 0x85
RESPONSE_ON_EVENT               = 0x86
```

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LINK_CONTROL	= 0x87
<i># Data transmission</i>	
READ_DATA_BY_ID	= 0x22
READ_MEMORY_BY_ADDRESS	= 0x23
READ_SCALING_DATA_BY_ID	= 0x24
READ_DATA_BY_ID_PERIODIC	= 0x2A
DYNAMICALLY_DEFINE_DATA_ID	= 0x2C
WRITE_DATA_BY_ID	= 0x2E
WRITE_MEMORY_BY_ADDRESS	= 0x3D
<i># Stored data transmission</i>	
CLEAR_DIAGNOSTIC_INFORMATION	= 0x14
READ_DTC_INFORMATION	= 0x19
<i># Input / output control</i>	
IO_CONTROL_BY_ID	= 0x2F
<i># Remote activation of routine</i>	
ROUTINE_CONTROL	= 0x31
<i># Upload / download</i>	
REQUEST_DOWNLOAD	= 0x34
REQUEST_UPLOAD	= 0x35
TRANSFER_DATA	= 0x36
REQUEST_TRANSFER_EXIT	= 0x37
REQUEST_FILE_TRANSFER	= 0x38
 <b>def</b> get_response_sid(request_sid: int) -> int: <b>return</b> request_sid + 0x40	
NEGATIVE_RESPONSE	= 0x7F
 # ----- # DIAG_VEHICLE_INFORMATION_PIDs # -----	
SUPPORTED_PIDS	= 0x00
VIN_MESSAGE_COUNT	= 0x01
VIN	= 0x02
CALIBRATION_ID_COUNT	= 0x03
CALIBRATION_ID	= 0x04
CALIBRATION_VERIFICATION_COUNT	= 0x05
CALIBRATION_VERIFICATION	= 0x06
PERFORMANCE_TRACKING_COUNT_S	= 0x07
PERFORMANCE_TRACKING	= 0x08
ECU_NAME_COUNT	= 0x09
ECU_NAME	= 0x0A
PERFORMANCE_TRACKING_COUNT_C	= 0x0B
 <b>class</b> SessionType(enum.IntEnum): """ Session types that can be requested with a DIAGNOSTIC_SESSION_CONTROL message.	

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```

"""
Default          = 0x01
Programming     = 0x02
ExtendedDiagnostic = 0x03
SafetySystemDiagnostic = 0x04

class ControlType(enum.IntEnum):
    """
    Control types that can be used with an ID_CONTROL_BY_ID message.
    """
    ReturnControlToECU = 0x00
    ResetToDefault     = 0x01
    FreezeCurrentState = 0x02
    ShortTermAdjustment = 0x03

    error_code_lookup = {
        0x10: 'General reject',
        0x11: 'Service not supported',
        0x12: 'Subfunction not supported',
        0x13: 'Invalid message length or format',
        0x14: 'Response too long',
        0x21: 'Busy repeat request',
        0x22: 'System state not correct (is ignition on?)',
        0x24: 'Request sequence error',
        0x25: 'No response from sub-net component',
        0x26: 'Failure prevented execution',
        0x31: 'Bad message format / request out of range',
        0x33: 'Security access denied',
        0x35: 'Invalid key',
        0x36: 'Exceeded number of attempts',
        0x37: 'Required time delay not expired',
        0x70: 'Upload/download not accepted',
        0x71: 'Transfer data suspended',
        0x72: 'General programming failure',
        0x73: 'Wrong Block Sequence Counter',
        0x78: 'Request ok, response pending',
        0x7E: 'Sub-function not supported in active session',
        0x7F: 'Service not supported in active session',
        0x80: 'Not supported in active session',   # Not standard, where did this come_
        ↪from?
    }

```

## 3.2 neovi.ecu module

Provides the `ECU` class that represents an individual ECU.

Below is an example of reading values from an ECU. Note that it requires a network spec such as the one created in the example on the `spec` module page.

```
import neovi.neodevice as neodevice
import neovi.ecu as ecu
```

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```
import neovi.spec as spec
import neovi.neovi as neovi
import json

neodevice.init_api()
dev = neodevice.find_devices(neovi.NEODEVICE_FIRE)[0]
dev.open()

input_file = open('vehicle.spec', 'rt')
data = json.load(input_file, object_hook=spec.from_json)

hvac = ecu.ECU(data['ECUs']['HVAC'], dev)

wanted_values = ['Blower Speed Output', 'External Ambient Temperature', 'Left Solar  
→Radiation Sensor', 'Cabin Temperature']

for value_name in wanted_values:
    result = hvac.read_data_by_id(value_name)['value']
    print("%s = %.1f %s" % (value_name, result[0], result[1]))

dev.close()
```

**exception CommandError(code)**

Bases: Exception

An error response was received after sending a message on the bus.

**exception NoResponseError**

Bases: Exception

No response was received after sending a message on the bus.

**class ECU(ecu\_info, interface, auto\_tester\_present\_on\_auth=True, logUnhandledMessages=False)**

Bases: object

Represents a vehicle ECU.

**Parameters**

- **ecu\_info** (`spec.ECU`) – Details of the ECU (network, address...).
- **interface** (`neodevice.NeoDevice`) – The neoVI device to use for communication.
- **auto\_tester\_present\_on\_auth** (`bool`) – Should a “tester present” message be sent at a regular interval if successful authentication (by an external tool) is detected?
- **logUnhandledMessages** (`bool`) – Should messages to this ECU that have no associated subscription be logged?

**read\_data\_by\_id(identifier)**

Send a “Read Data By ID” message and return the response value(s). The return value will be a dictionary of decoded values if an identifier name or an identifier object is passed in, or the raw message bytes if an integer array is passed in.

**Parameters identifier** – This may be one of three types of object/value: 1) the name of an identifier known to the `spec.ECU` that was passed to the constructor, 2) a `spec.Identifier` object, or 3) an array of integers specifying the identifier to read (e.g. [0x98, 0x05]).

**io\_control\_by\_id**(*identifier*, *value*=0, *control\_type*=<*ControlType.ShortTermAdjustment*: 3>)  
Send a “IO Control By ID” message.

#### Parameters

- **identifier** – This may be one of three types of object/value: 1) the name of an identifier known to the *spec.ECU* that was passed to the constructor, 2) a *spec.Identifier* object, or 3) an array of integers specifying the identifier to read (e.g. [0x98, 0x05]). Note that due to limitations of the current implementation, the value will be assumed to correspond to the first signal defined for the identifier.
- **value** (*int*) – The value to set the output to. Conversion of the value into the form required by the underlying signal will be performed here. Default = 0x00.
- **control\_type** (*can.ControlType*) – The type of control to apply. Default = SHORT\_TERM\_ADJUSTMENT.

**diagnostic\_session\_control**(*session\_type*)  
Send a “Diagnostic Session Control” message.

Parameters **session\_type** (*can.SessionType*) – The type of session to switch to.

**security\_access**(*subfunction*, *key*=None)

**send\_tester\_present**()

Send a “Tester Present” message to avoid a diagnostic session timing out.

**send\_periodic\_tester\_present**(*interval*=2)

Start sending a periodic “tester present” message to avoid a diagnostic session timing out. :param int interval: Period in seconds between messages.

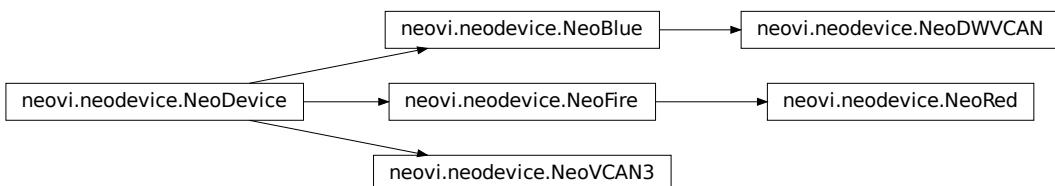
**stop\_periodic\_tester\_present**()

Stop sending the periodic “tester present” message.

## 3.3 neovi.neodevice module

This module provides classes representing neoVI devices, all derived from core functionality in the *NeoDevice* class. These classes form a layer of abstraction on top of the wrapper functions for the ICS DLL API defined in *neovi*.

The following neoVI classes are defined:



Below is a simple example that logs all messages to and from a specified ECU.

```
import time
import logging
```

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```

import neovi.neodevice as neodevice
import neovi.neovi as neovi
from neovi.structures import format_array, get_status_bits_set

TARGET_ECU = 0x456

def log_messages(result, msgs, errors):
    # result is -1 on success, the value returned by icsneoGetLastError otherwise.
    # (See http://www.intrepidcs.com/support/ICSDocumentation/neovidll/
    ↪apiErrorMessages.htm)
    # msgs is an array of icsSpyMessage.
    # (See structures.py)
    # errors is an array of c_int.
    # (See link as per meaning of "result")
    for msg in msgs:
        if msg.ArbitIDOrHeader in [TARGET_ECU, TARGET_ECU + 8]:
            logging.debug('ArbitIDOrHeader = %X, number data bytes = %X' % (msg.
    ↪ArbitIDOrHeader, msg.NumberBytesData))
            logging.debug('Data = %s' % format_array(msg.Data))
            logging.debug('Ack = %s' % format_array(msg.AckBytes))
            logging.debug('Value = %f, misc data = %X' % (msg.Value, msg.MiscData))
            stat, stat2 = get_status_bits_set(msg)
            stat = stat + stat2
            for i in range(0, len(stat), 3):
                stats = stat[i:i+3]
                logging.debug('%s' % ', '.join(stats))
            logging.debug('')

# The below assumes the first device is the one you want, which will be true
# if there's only one attached.
neodevice.init_api()
dev = neodevice.find_devices(neovi.NEODEVICE_FIRE)[0]
dev.open()

dev.subscribe_to_all(log_messages)

# Quick hack to wait until the user hits Ctrl+C
try:
    while 1:
        time.sleep(1)
except KeyboardInterrupt:
    pass

dev.close()

```

### init\_api()

Load the neoVI API library and initialise it. This must be called before making any API calls.

### find\_devices (types=neovi.NEODEVICE\_ALL, auto\_open=False)

Find any attached neoVI devices.

#### Parameters

- **types** (*int*) – Filter the results to given types of devices. The NEODEVICE\_\* constants

defined in `neovi` can be OR'd together.

- **`auto_open (bool)`** – Determines whether the discovered devices should be automatically opened. If this is False then you must call `NeoDevice.open()` on any devices that are to be used.

#### `exception OpenFailedError`

Failed to open a NeoVI device.

#### `exception InvalidConfigurationError`

An invalid configuration was supplied to be written to the device.

#### `class NeoDevice (device, auto_open=False, launch_msg_queue_thread=True)`

Represents a generic neoVI device, providing an interface for transmitting and receiving messages as well as configuring the device.

Typically these objects would be created via a call to `find_devices()`, which returns a list of pre-constructed NeoDevice objects.

##### Parameters

- **`device (structures.NeoDevice)`** – Device identifier, as returned by `neovi.FindNeoDevices()`.
- **`auto_open (bool)`** – Determines whether the device should be automatically opened. If this is False then you must call `NeoDevice.open()` in order to open the device.
- **`launch_msg_queue_thread (bool)`** – Determines whether to start a thread to receive incoming messages. If this is False then you must process the message queue via the `NeoDevice._process_msg_queue()` method or fetch the messages via the `NeoDevice.get_messages()` method. Only applicable if `auto_open = True`.

#### `open (launch_msg_queue_thread=True)`

Open the device and optionally launch the message thread. This is only required if the object was constructed with `auto_open = False`.

**Parameters** `launch_msg_queue_thread (bool)` – Determines whether to start a thread to receive incoming messages. If this is False then you must process the message queue via the `NeoDevice._process_msg_queue()` method or fetch the messages via the `NeoDevice.get_messages()` method.

**Raises** `OpenFailedError` – If the device cannot be opened.

#### `get_type ()`

**Returns** The type of device represented. See `NEODEVICE_*` in `neovi`.

#### `get_settings ()`

Get the current device configuration.

**Returns** A 2-tuple of i) either `SUCCESS` or an error code (see [Error Messages](#) in the ICS API documentation) and ii) a device-specific configuration object.

#### `set_settings (settings, save_to_eeprom=False)`

Set the device configuration.

##### Parameters

- **`settings`** – A device-specific configuration.
- **`save_to_eeprom (bool)`** – Determines if the configuration will be persisted across device power cycles.

## Returns

Either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation).

**tx\_raw\_message** (*msg, network\_id*)

Transmits a pre-constructed message.

## Parameters

- **msg** ([icssSpyMessage](#)) – The message to transmit.
- **network\_id** (*int*) – The network to transmit on. See NETID\_\* in [neovi](#).

**Returns** Status code. [neovi.SUCCESS](#) or an error code. See [TxMessages](#) in the ICS API documentation for possible codes (constants not yet defined within pyneovi).

**tx\_message** (*network\_id, dest, msg\_type, payload*)

Transmits a pre-constructed message.

## Parameters

- **network\_id** (*int*) – The network to transmit on. See NETID\_\* in [neovi](#).
- **dest** (*int*) – The address of the destination ECU.
- **msg\_type** (*int*) – The message type to send. See [can](#).
- **payload** (*list of ints*) – Up to 6 bytes to send.

## Returns

Tuple of status code and transmission id. Status code is [neovi.SUCCESS](#) or an error code. See [TxMessages](#) in the ICS API documentation for possible codes (constants not yet defined within pyneovi). Transmission id can be safely ignored.

**subscribe\_to** (*callback, network=None, address=None, msg\_type=None, additional\_bytes=None, auto\_remove=False, user\_data=None*)

Set a callback function to be called upon reception of a defined subset of messages. Note that this will only occur if the message thread has been started or if `NeoDevice._process_msg_queue()` is called manually. All parameters other than `callback`, `auto_remove`, and `user_data` define filtering criteria that will be used to determine whether to pass the message to this callback.

## Parameters

- **callback** (*func*) – The method or function to be called. This must take two parameters: 1) a message as a [structures.icssSpyMessage](#) object, and 2) a user data parameter with no pre-defined meaning within pyneovi.
- **network** (*int*) – The network ID of interest (see NETID\_\* in [neovi](#)). If None (the default) then it will be ignored for filtering.
- **address** (*int*) – The address of the ECU of interest. If None (the default) then it will be ignored for filtering.
- **msg\_type** (*int*) – The message type of interest (see [can](#)). If None (the default) then it will be ignored for filtering.
- **additional\_bytes** (*list of ints*) – Additional payload bytes to use for filtering. May be an empty list. A value of None (the default) will be converted to an empty list automatically.
- **auto\_remove** (*bool*) – If True then the subscription is removed once the first message matching the provided criteria has been received.
- **user\_data** – This parameter has no pre-defined meaning within pyneovi - the value is passed to the callback function along with the received message.

**subscribe\_to\_all** (*callback*)

Set a callback function to be called upon reception of any message. Note that this will only occur if the message thread has been started or if `NeoDevice._process_msg_queue()` is called manually.

**Parameters** `callback` (*func*) – The method or function to be called. This must take three parameters: 1) a status code of either `neovi.SUCCESS` or an error code (see `TxMessages` in the ICS API documentation for possible codes (constants not yet defined within pyneovi)), 2) a list of messages as `structures.icssSpyMessage` objects, and 3) a list of errors as integers (see `Error Messages` in the ICS API documentation for a complete error list).

**get\_messages** ()

Fetch pending received messages. Note that if the message thread was launched then this should not be called.

**Returns**

A tuple containing 1) a status code of either `neovi.SUCCESS` or an error code (see `TxMessages` in the ICS API documentation for possible codes (constants not yet defined within pyneovi)), 2) a list of messages as `structures.icssSpyMessage` objects, and 3) a list of errors as integers (see `Error Messages` in the ICS API documentation for a complete error list).

**setup\_networks** (*network\_settings*)**get\_firmware\_version** ()

Return the firmware version of the device.

**Returns** A firmware info object if the call succeeded, otherwise None.

**Return type** `structures.APIFirmwareInfo`

**get\_dll\_firmware\_version** ()

Return the firmware version stored within the DLL API.

**Returns** A firmware info object if the call succeeded, otherwise None.

**Return type** `structures.APIFirmwareInfo`

**force\_firmware\_update** ()

Force the firmware on the device to be updated to the version stored in the DLL API.

**close** ()

Close the device and shutdown the message thread (if there is one).

**class NeoFire** (*device*, *auto\_open=True*, *launch\_msg\_queue\_thread=True*)

Represents a neoVI Fire device. Should be used if settings specific to the neoVI Fire must be read/written.

Base class: `NeoDevice`

**get\_settings** ()

Get the current device configuration.

**Returns**

A 2-tuple of i) either `SUCCESS` or an error code (see `Error Messages` in the ICS API documentation) and ii) a `structures.SFireSettings` object.

**set\_settings** (*settings*, *save\_to\_eeprom=False*)

Set the device configuration.

**Parameters**

- `settings` (`structures.SFireSettings`) – The new configuration.

- **save\_to\_eeprom** (*bool*) – Determines if the configuration will be persisted across device power cycles.

#### Returns

Either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation).

**class NeoRed**(*device, auto\_open=True, launch\_msg\_queue\_thread=True*)

Represents a neoVI Red device. Should be used if settings specific to the neoVI Red must be read/written.

Base class: [NeoFire](#)

**class NeoVCAN3**(*device, auto\_open=True, launch\_msg\_queue\_thread=True*)

Represents a ValueCAN3 device. Should be used if settings specific to the ValueCAN3 must be read/written.

Base class: [NeoDevice](#)

**get\_settings**()

Get the current device configuration.

#### Returns

A 2-tuple of i) either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation) and ii) a [structures.SVCAN3Settings](#) object.

**set\_settings**(*settings, save\_to\_eeprom=False*)

Set the device configuration.

#### Parameters

- **settings** ([structures.SVCAN3Settings](#)) – The new configuration.
- **save\_to\_eeprom** (*bool*) – Determines if the configuration will be persisted across device power cycles.

#### Returns

Either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation).

**class NeoBlue**(*device, auto\_open=True, launch\_msg\_queue\_thread=True*)

Represents a neoVI Blue device. Should be used if settings specific to the neoVI Blue must be read/written.

Base class: [NeoDevice](#)

**set\_settings**(*settings, save\_to\_eeprom=False*)

Set the device configuration.

#### Parameters

- **settings** – An array of configuration bytes (see [Configuration Array](#) in the ICS API documentation).
- **save\_to\_eeprom** (*bool*) – Determines if the configuration will be persisted across device power cycles.

#### Returns

Either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation).

**Raises InvalidConfigurationError** – If the size of the settings array is incorrect.

**class NeoDWVCAN**(*device, auto\_open=True, launch\_msg\_queue\_thread=True*)

## 3.4 neovi.neovi module

This module wraps the low-level interface to the neoVI range of devices. It is unlikely that the functions defined here will be directly used as `neodevice.NeoDevice` and related classes offer a more convenient interface.

Of more interest will be the various constants defined here.

Device type identifiers (used by `neodevice.find_devices()`):

NEODEVICE_BLUE	NEODEVICE_SW_VCAN	NEODEVICE_FIRE
NEODEVICE_VCAN3	NEODEVICE_YELLOW	NEODEVICE_RED
NEODEVICE_ECU	NEODEVICE_IEVB	NEODEVICE_PENDANT
NEODEVICE_VIRTUAL_NEovi	NEODEVICE_ECUCHIP_UART	NEODEVICE_PLASMA_1_11
NEODEVICE_FIRE_VNET	NEODEVICE_NEOANALOG	NEODEVICE_CT_OBD
NEODEVICE_PLASMA_1_12	NEODEVICE_PLASMA_1_13	NEODEVICE_ION_2
NEODEVICE_RADSTAR	NEODEVICE_ION_3	NEODEVICE_VCANFD
NEODEVICE_ECU15	NEODEVICE_ECU25	NEODEVICE_EEVB
NEODEVICE_VCANRF	NEODEVICE_FIRE2	NEODEVICE_FLEX
NEODEVICE_RADGALAXY	NEODEVICE_NEOECUCHIP	

Additional special identifiers are available:

NEODEVICE_ANY_PLASMA	NEODEVICE_ANY_ION	NEODEVICE_ALL
----------------------	-------------------	---------------

Network IDs:

NETID_DEVICE		
NETID_MSCAN	NETID_SWCAN	NETID_SWCAN2
NETID_LSFTCAN	NETID_LSFTCAN2	NETID_HSCAN
NETID_HSCAN2	NETID_HSCAN3	NETID_HSCAN4
NETID_HSCAN5	NETID_HSCAN6	NETID_HSCAN7
NETID_LIN	NETID_LIN2	NETID_LIN3
NETID_LIN4	NETID_LIN5	NETID_LIN6
NETID_ETHERNET	NETID_OP_ETHERNET1	NETID_OP_ETHERNET2
NETID_OP_ETHERNET3	NETID_OP_ETHERNET4	NETID_OP_ETHERNET5
NETID_OP_ETHERNET6	NETID_OP_ETHERNET7	NETID_OP_ETHERNET8
NETID_OP_ETHERNET9	NETID_OP_ETHERNET10	NETID_OP_ETHERNET11
NETID_OP_ETHERNET12	NETID_ETHERNET_DAQ	
NETID_RS232	NETID_UART	NETID_UART2
NETID_UART3	NETID_UART4	
NETID_FLEXRAY	NETID_FLEXRAY1A	NETID_FLEXRAY1B
NETID_FLEXRAY2	NETID_FLEXRAY2A	NETID_FLEXRAY2B
NETID_3G_RESET_STATUS	NETID_3G_FB_STATUS	NETID_3G_APP_SIGNAL_STATUS
NETID_3G_READ_DATALINK_CM	<del>TXEMSO_3G_READ_DATALINK_CM</del>	<del>RXEMSO_3G_LOGGING_OVERFLOW</del>
NETID_3G_READ_SETTINGS_EX		
NETID_MOST	NETID_MOST25	NETID_MOST50
NETID_MOST150		
NETID_FORDSCP	NETID_J1708	NETID_AUX
NETID_JVPW	NETID_ISO	NETID_ISO2
NETID_ISO3	NETID_ISO4	NETID_ISOPIC
NETID_MAIN51	NETID_RED	NETID_SCI
NETID_ISO14230	NETID_RED_APP_ERROR	NETID_CGI
NETID_DATA_TO_HOST	NETID_TEXTAPI_TO_HOST	NETID_I2C1
NETID_SPI1	NETID_RED_VBAT	NETID_GMFSA
NETID_TCP		

**class BitRate**

Bases: enum.IntEnum

Available bit rates for NeoVI network interfaces.

```

BR_20000 = 0
BR_33333 = 1
BR_50000 = 2
BR_62500 = 3
BR_83333 = 4
BR_100000 = 5
BR_125000 = 6
BR_250000 = 7
BR_500000 = 8
BR_800000 = 9
BR_1000000 = 10
DEFAULT = 8

```

**network\_name (nid)**

Lookup the friendly name for a network ID.

**Parameters** **nid** (*int*) – The network ID to look up.

**Returns** The friendly name for the network.

**Return type** str

**InitializeAPI ()**

Initialise the API and prepares it for use. It must be called before any other API calls are made.

Note that the underlying neoVI library only requires this on Linux, but pyneovi requires it on all platforms. This provides a consistent interface without platform-specific checks in application code and also allows pyneovi to perform its own initialisation.

**ShutdownAPI ()**

Shut down the API and releases any resources allocated during its use.

Note that the underlying neoVI library only requires this on Linux, but pyneovi requires it on all platforms. This provides a consistent interface without platform-specific checks in application code.

**GetLastError (hObject)**

Get the error generated by the last API call.

API errors are generated and stored on a ‘per-thread’ basis. The calling thread will only receive errors generated within it’s own context. If a new API error is generated before the previous error has been retrieved, the previous error will be lost. All errors generated can still be retrieved using GetErrorMessages. However, GetErrorMessages will return errors generated in all threads, not just the current thread.

**Parameters** **hObject** – An object handle returned by [neovi.OpenNeoDevice \(\)](#).

**Returns** A 2-tuple consisting of i) a boolean indicating if a new error was generated since the port was opened or GetLastError was last called and ii) the error generated by the last API call.

**GetErrorMessages (hObject)**

Read the neoVI DLL error message queue. The error queue will be reset after this function is called.

**Parameters** **hObject** – An object handle returned by [neovi.OpenNeoDevice \(\)](#).

**Returns** A 2-tuple consisting of i) a boolean indicating success or failure of the function and ii) a list of errors generated by all threads.

**FindNeoDevices (types)**

Find any attached neoVI devices.

**Parameters** **types** (*int*) – Filter the results to given types of devices. The NEODEVICE\_\* constants can be OR’d together.

**Returns** A list of [structures.NeoDevice](#) objects.

**OpenNeoDevice (device, network\_ids=None, config\_read=True)**

Open a communication link the a neoVI device.

**Parameters**

- **device** ([structures.NeoDevice](#)) – A device information structure returned by [neovi.FindNeoDevices \(\)](#).
- **network\_ids** – An array of network IDs to assign to the available networks. The default is to use the predefined network IDs.
- **config\_read** (*bool*) – Should the device’s configuration be read before enabling it? It is recommended that this be set to true.

**Returns** An object handle for use in other API functions or None if the call failed.

**ClosePort** (*hObject*)

Close the communication link with the neoVI hardware.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**Returns** A 2-tuple containing i) a bool representing the success or failure of the function and ii) a list of error codes if the bool is false (empty otherwise). See [Error Messages](#) in the ICS API documentation.

**FreeObject** (*hObject*)

Release any resources that were allocated by OpenNeoDevice.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**GetMessages** (*hObject*)

Read messages from the neoVI device. The driver object will hold 20,000 received messages before it will generate an RX buffer overflow error.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**Returns**

A 3-tuple containing i) either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation), ii) a list of `structures.icsSpyMessage` objects, and iii) a list of error codes obtained via `neovi.GetErrorMessages()`.

**TxMessages** (*hObject, msgs, network, num\_msgs=1*)

Transmit messages asynchronously to vehicle networks using the neoVI hardware.

After the messages has been transmitted there will be a transmit report message returned from the device. The transmit report will be read out with `neovi.GetMessages()`. Any message read which has the SPY\_STATUS\_TX\_MSG bit set in the status bitfield is a transmit report.

You can also identify a particular transmitted message with DescriptionID field. This two byte field (only 14 bits are used) allows the programmer to assign an arbitrary number to a message. This number is then returned in the transmit report.

**Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **msgs** – A list of `structures.icsSpyMessage` objects.
- **network** (*int*) – The network to transmit the message on.
- **num\_msgs** (*int*) – The number of messages to transmit. This should always be 1 unless you are transmitting a long Message on ISO or J1708.

**Returns**

Either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation).

**WaitForRxMessagesWithTimeOut** (*hObject, timeout\_ms*)

Wait a specified amount of time for received messages.

**Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **timeout\_ms** (*int*) – A timeout in ms to wait for a received message before returning.

**Returns**

Either MESSAGES\_RECVD, NO\_MESSAGES, or an error code (see [Error Messages](#) in the ICS API documentation).

#### **GetTimeStampForMsg (hObject, msg)**

Calculate the timestamp for a message, based on the connected hardware type, and convert it to a usable variable.

##### **Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **msg** – A `structures.icsSpyMessage` object.

##### **Returns**

A 2-tuple of i) either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation) and ii) the calculated timestamp.

#### **EnableNetworkRXQueue (hObject, enable)**

Enable or disable the received message queue (and thus reception of network traffic). This applies only to the application that called this function, other applications are not affected.

##### **Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **enable (bool)** – Specifies whether to enable (true) or disable (false) reception of network traffic.

##### **Returns**

Either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation).

#### **GetISO15765Status (hObject, network, clear\_rx\_status)**

Get, and optionally clear, the current receive status of the CAN ISO15765-2 network layer.

##### **Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **network (int)** – Which CAN network the status is requested for.
- **clear\_rx\_status (bool)** – If true will clear the receive status and reset the receive state machine.

**Returns** The receive status. See [GetISO15765Status](#) in the ICS API documentation.

#### **SetISO15765RxParameters (hObject, network, enable, msg\_filter, flow\_ctxt\_msg, timeout\_ms, flow\_control\_block\_size, uses\_extended\_addressing)**

set the parameters necessary to control CAN ISO15765-2 network layer message reception.

##### **Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **network (int)** – The network to transmit the message on.
- **enable (bool)** – If true ISO15765 services will be enabled for this network.

See [SetISO15765RxParameters](#) in the ICS API documentation for full descriptions of the remaining parameters.

#### **GetConfiguration (hObject)**

Read the configuration from a NeoVI Blue or ValueCAN device.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**Returns**

A 2-tuple of i) either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation) and ii) an array of 1024 configuration bytes (see [Configuration Array](#) in the ICS API documentation).

**SendConfiguration (hObject, pData)**

Send configuration information to a NeoVI Blue or ValueCAN device.

**Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **pData** – An array of configuration bytes (see [Configuration Array](#) in the ICS API documentation).

**Returns**

Either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation).

**GetFireSettings (hObject)**

Read the configuration settings from a neoVI Fire device.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**Returns**

A 2-tuple of i) either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation) and ii) a `structures.SFireSettings` object.

**SetFireSettings (hObject, pSettings, bSaveToEEPROM)**

Write configuration settings to a neoVI Fire device.

**Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **pSettings** (`structures.SFireSettings`) – The configuration to write.
- **bSaveToEEPROM (bool)** – Overwrite the stored EEPROM values so that these settings persist across power-cycles.

**Returns**

Either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation).

**GetVCAN3Settings (hObject)**

Read the configuration settings from a ValueCAN3 device.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**Returns**

A 2-tuple of i) either SUCCESS or an error code (see [Error Messages](#) in the ICS API documentation) and ii) a `structures.SVCAN3Settings` object.

**SetVCAN3Settings (hObject, pSettings, bSaveToEEPROM)**

Write configuration settings to a ValueCAN3 device.

**Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **pSettings** (`structures.SVCAN3Settings`) – The configuration to write.
- **bSaveToEEPROM (bool)** – Overwrite the stored EEPROM values so that these settings persist across power-cycles.

**Returns**

Either SUCCESS or an error code (see Error Messages in the ICS API documentation).

**SetBitRate (hObject, iBitRate, iNetworkID)**

Set the bit rates for networks.

**Parameters**

- **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.
- **iBitRate (int)** – The new bit rate setting.
- **iNetworkID (int)** – The network to set the bit rate on.

**Returns**

Either SUCCESS or an error code (see Error Messages in the ICS API documentation).

**GetHWFirmwareInfo (hObject)**

Return the firmware version of the open neoVI device.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**Returns**

A 2-tuple of i) either SUCCESS or an error code (see Error Messages in the ICS API documentation) and ii) a `structures.APIFirmwareInfo` object.

**GetDLLFirmwareInfo (hObject)**

Return the firmware version stored within the DLL API.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**Returns**

A 2-tuple of i) either SUCCESS or an error code (see Error Messages in the ICS API documentation) and ii) a `structures.APIFirmwareInfo` object.

**ForceFirmwareUpdate (hObject)**

Force the firmware on a neoVI device to be updated to the version stored in the DLL API.

**Parameters** **hObject** – An object handle returned by `neovi.OpenNeoDevice()`.

**GetDLLVersion ()**

Return the software version of the DLL.

**Returns** The version of the API DLL as an integer.

**Return type** int

## 3.5 neovi.spec module

This module provides classes and functions to allow a network specification to be created for use with pyneovi. A network specification defines the valid networks for a given model of vehicle, along with the ECUs on those networks and the identifiers and signals made available by the ECUs.

Below is an example of a simple network specification. Only the medium speed CAN bus is defined and only a single ECU is associated with that network. The ECU provides four identifiers, each made up of a single signal.

```
from neovi.spec import *
from neovi.neovi import NETID_MSCAN, BitRate
import json

networks = {NETID_MSCAN: {'bitrate': BitRate.BR_125000}}

hvac_ecu = ECU(NETID_MSCAN, 0x456, 'HVAC')

hvac_identifiers = [
    Identifier('Blower Speed Output', 0x9601, [Signal(units='%', m=100./255,
→]), IOType.ReadWrite),
    Identifier('External Ambient Temperature', 0x9628, [Signal(units='Deg C', m=0.
→25)], IOType.ReadWrite),
    Identifier('Left Solar Radiation Sensor', 0x9734, [Signal(units='W', m=10, max_
→val=1250)]),
    Identifier('Cabin Temperature', 0x97A5, [Signal(units='Deg C', ↵length=16, m=0.01, b=-100, min_val=-50, max_val=100)]),
]

ECUs = {
    'HVAC': {'ecu': hvac_ecu, 'identifiers': hvac_identifiers}
}

output_file = open('vehicle.spec', 'wt')
json.dump({'networks': networks, 'ECUs': ECUs}, output_file, cls=PyNeoViJSONEncoder)
output_file.close()
```

See the [ecu](#) module page for an example of using a network specification.

```
class SignalType
    Bases: enum.Enum

    An enumeration.

    Analog = 0

class ValueType
    Bases: enum.Enum

    An enumeration.

    UnsignedInt = 0

class IOType
    Bases: enum.Enum

    An enumeration.

    Read = 0

    Write = 1

    ReadWrite = 2

exception NonByteBoundarySignalError
    Bases: Exception
```

**exception ValueTooLargeError**

Bases: Exception

**exception UnsupportedValueTypeError**

Bases: Exception

```
class Signal(self, name='value', signal_type=ANALOG, value_type=UNSIGNED_INT, start=0,
            length=8, min=None, max=None, units='', m=1, b=0, description='')
```

Bases: object

Represents a signal. An *Identifier* will contain one or more signals.

**Parameters**

- **name** (*str*) – The name of this signal.
- **signal\_type** (*SignalType*) – The type of signal. Currently, only *SignalType.Analog* is supported.
- **value\_type** (*ValueType*) – The type of value returned for the signal. Currently only *ValueType.UnsignedInt* is supported.
- **start** (*int*) – The bit within the identifier's aggregate value at which this signal starts.
- **length** (*int*) – The length in bits of this signal.
- **min\_val** (*float*) – The minimum value for this signal. This is not enforced and is for reference only. If not specified then *b* is used as the default value.
- **max\_val** (*float*) – The maximum value for this signal. This is not enforced and is for reference only. If not specified then  $(255. * m) + b$  is used as the default value.
- **units** (*str*) – The units of the signal once converted.
- **m** (*float*) – The slope for conversion of the signal into engineering units.
- **b** (*float*) – The offset for conversion of the signal into engineering units.
- **description** (*str*) – A human-readable description of the signal.

**Raises** *NonByteBoundarySignalError* – If length or start are not integer multiples of 8. This is a limitation of the current implementation.

**decode\_signal\_bytes(signal\_bytes)**

Converts the individual data bytes into the final value for the signal.

**Parameters** **signal\_bytes** (*list of ints*) – The bytes received from the ECU.

**Returns** Tuple of final value (*float*) and the units of the signal (*str*).

**Raises** *UnsupportedValueTypeError* – If the signal is of a type that is currently unsupported.

**encode\_value(value)**

Converts a value into the individual data bytes required for transmission.

**Parameters** **value** (*float/int*) – The value for conversion.

**Raises**

- *UnsupportedValueTypeError* – If the signal is of a type that is currently unsupported.
- *ValueTooLargeError* – If the value does not fit into the number of bits specified for the signal.

```
class Identifier(self, name, data_id, signals, io_type = IOType.Read)
```

Bases: object

Represents an identifier (an example of which would be “Blower Speed Output” in a HVAC ECU). The value of an identifier can consist of multiple individual signals but often there is only a single signal associated with an identifier.

#### Parameters

- **name** (*str*) – The name of the identifier.
- **data\_id** (*int*) – The address (internal to the ECU) with which this identifier is associated.
- **signals** (list of *Signal*) – The signals that form this identifier.
- **io\_type** (*IOType*) – Allowed IO for this identifier.

```
get_data_id_bytes()
```

**Returns** The data\_id as individual bytes. Used when constructing a message.

```
class ECU(network, address, short_desc=”, long_desc=”)
```

Bases: object

Represents an ECU for the purpose of building a network specification. Note that if you need an object that allows you to communicate with the ECU then you’re looking for *ecu. ECU*.

#### Parameters

- **network** (*int*) – The network to transmit on. See NETID\_\* in *neovi*.
- **address** (*int*) – The address of the ECU.
- **short\_desc** (*str*) – A short name for the ECU (e.g. “HVAC”).
- **long\_desc** (*str*) – A long description for the ECU (e.g. including model number or other information).

```
get_network()
```

```
get_request_id()
```

```
get_response_id()
```

```
class PyNeoViJSONEncoder(*, skipkeys=False, ensure_ascii=True, check_circular=True, allow_nan=True, sort_keys=False, indent=None, separators=None, default=None)
```

Bases: *json.encoder.JSONEncoder*

Can be passed to *json.dump* as the *cls* parameter to handle the additional object types defined here.

#### default(*o*)

Implement this method in a subclass such that it returns a serializable object for *o*, or calls the base implementation (to raise a *TypeError*).

For example, to support arbitrary iterators, you could implement *default* like this:

```
def default(self, o):
    try:
        iterable = iter(o)
    except TypeError:
        pass
    else:
        return list(iterable)
    # Let the base class default method raise the TypeError
    return JSONEncoder.default(self, o)
```

**from\_json (json\_object)**

Can be passed to json.load as the object\_hook parameter to handle the additional object types defined here.

## 3.6 neovi.structures module

Classes provided by this module:

- *NeoDevice*
- *icssSpyMessage*
- *spyFilterLong*
- *CAN\_SETTINGS*
- *SWCAN\_SETTINGS*
- *LIN\_SETTINGS*
- *ISO9141\_KEYWORD2000\_INIT\_STEP*
- *ISO9141\_KEYWORD2000\_SETTINGS*
- *UART\_SETTINGS*
- *STextAPISettings*
- *SFireSettings*
- *SVCAN3Settings*

**array\_equal** (*a1, a2*)

**format\_array** (*array*)

**get\_status\_bits\_set** (*msg*)

**class NeoDevice**

Bases: `_ctypes.Structure`

**DeviceType**

Structure/Union member

**Handle**

Structure/Union member

**MaxAllowedClients**

Structure/Union member

**NumberOfClients**

Structure/Union member

**SerialNumber**

Structure/Union member

**class icssSpyMessage**

Bases: `_ctypes.Structure`

**AckBytes**

Structure/Union member

**ArbIDOrHeader**

Structure/Union member

```
ColorID
    Structure/Union member

Data
    Structure/Union member

DescriptionID
    Structure/Union member

MessagePieceID
    Structure/Union member

MiscData
    Structure/Union member

NetworkID
    Structure/Union member

NodeID
    Structure/Union member

NumberBytesData
    Structure/Union member

NumberBytesHeader
    Structure/Union member

Protocol
    Structure/Union member

StatusBitField
    Structure/Union member

StatusBitField2
    Structure/Union member

TimeHardware
    Structure/Union member

TimeHardware2
    Structure/Union member

TimeStampHardwareID
    Structure/Union member

TimeStampSystemID
    Structure/Union member

TimeSystem
    Structure/Union member

TimeSystem2
    Structure/Union member

Value
    Structure/Union member

class spyFilterLong
    Bases: _ctypes.Structure

ByteDataLSB
    Structure/Union member
```

---

```
ByteDataLength
    Structure/Union member

ByteDataMSB
    Structure/Union member

ByteDataMaskLSB
    Structure/Union member

ByteDataMaskMSB
    Structure/Union member

ExpectedLength
    Structure/Union member

FrameMaster
    Structure/Union member

Header
    Structure/Union member

HeaderLength
    Structure/Union member

HeaderMask
    Structure/Union member

MiscData
    Structure/Union member

MiscDataMask
    Structure/Union member

NetworkID
    Structure/Union member

NodeID
    Structure/Union member

Status2Mask
    Structure/Union member

Status2Value
    Structure/Union member

StatusMask
    Structure/Union member

StatusValue
    Structure/Union member

bStuff2
    Structure/Union member

bUseArbIdRangeFilter
    Structure/Union member

class CAN_SETTINGS
    Bases: _ctypes.Structure

    BRP
        Structure/Union member
```

```
Baudrate
    Structure/Union member

Mode
    Structure/Union member

NetworkType
    Structure/Union member

SetBaudrate
    Structure/Union member

TqProp
    Structure/Union member

TqSeg1
    Structure/Union member

TqSeg2
    Structure/Union member

TqSync
    Structure/Union member

auto_baud
    Structure/Union member

class SWCAN_SETTINGS
    Bases: _ctypes.Structure

BRP
    Structure/Union member

Baudrate
    Structure/Union member

Mode
    Structure/Union member

NetworkType
    Structure/Union member

SetBaudrate
    Structure/Union member

TqProp
    Structure/Union member

TqSeg1
    Structure/Union member

TqSeg2
    Structure/Union member

TqSync
    Structure/Union member

auto_baud
    Structure/Union member

high_speed_auto_switch
    Structure/Union member
```

```
class LIN_SETTINGS
    Bases: _ctypes.Structure

    Baudrate
        Structure/Union member

    MasterResistor
        Structure/Union member

    Mode
        Structure/Union member

    brgh
        Structure/Union member

    spbrog
        Structure/Union member

class ISO9141_KEYWORD2000_INIT_STEP
    Bases: _ctypes.Structure

    k
        Structure/Union member

    l
        Structure/Union member

    time_500us
        Structure/Union member

class ISO9141_KEYWORD2000_SETTINGS
    Bases: _ctypes.Structure

    Baudrate
        Structure/Union member

    brgh
        Structure/Union member

    chksum_enabled
        Structure/Union member

    init_step_count
        Structure/Union member

    init_steps
        Structure/Union member

    p2_500us
        Structure/Union member

    p3_500us
        Structure/Union member

    p4_500us
        Structure/Union member

    spbrog
        Structure/Union member

class UART_SETTINGS
    Bases: _ctypes.Structure
```

```
Baudrate
    Structure/Union member

bOptions
    Structure/Union member

brgh
    Structure/Union member

flow_control
    Structure/Union member

parity
    Structure/Union member

reserved_1
    Structure/Union member

spbrg
    Structure/Union member

stop_bits
    Structure/Union member

class STextAPISettings
    Bases: _ctypes.Structure

Reserved0
    Structure/Union member

Reserved1
    Structure/Union member

Reserved2
    Structure/Union member

Reserved3
    Structure/Union member

Reserved4
    Structure/Union member

can1_options
    Structure/Union member

can1_rx_id
    Structure/Union member

can1_tx_id
    Structure/Union member

can2_options
    Structure/Union member

can2_rx_id
    Structure/Union member

can2_tx_id
    Structure/Union member

can3_options
    Structure/Union member
```

```
can3_rx_id3
    Structure/Union member

can3_tx_id3
    Structure/Union member

can4_options
    Structure/Union member

can4_rx_id4
    Structure/Union member

can4_tx_id4
    Structure/Union member

network_enables
    Structure/Union member

class SFireSettings
    Bases: _ctypes.Structure

    ain_sample_period
        Structure/Union member

    ain_threshold
        Structure/Union member

    can1
        Structure/Union member

    can2
        Structure/Union member

    can3
        Structure/Union member

    can4
        Structure/Union member

    cgi_baud
        Structure/Union member

    cgi_chksum_enable
        Structure/Union member

    cgi_enable_reserved
        Structure/Union member

    cgi_rx_ifs_bit_times
        Structure/Union member

    cgi_tx_ifs_bit_times
        Structure/Union member

    fast_init_network_enables_1
        Structure/Union member

    fast_init_network_enables_2
        Structure/Union member

    iso15765_separation_time_offset
        Structure/Union member
```

```
iso9141_kwp_enable_reserved
    Structure/Union member

iso9141_kwp_settings
    Structure/Union member

iso9141_kwp_settings2
    Structure/Union member

iso9141_kwp_settings_3
    Structure/Union member

iso9141_kwp_settings_4
    Structure/Union member

iso_msg_termination
    Structure/Union member

iso_msg_termination_2
    Structure/Union member

iso_msg_termination_3
    Structure/Union member

iso_msg_termination_4
    Structure/Union member

iso_parity
    Structure/Union member

iso_parity_2
    Structure/Union member

iso_parity_3
    Structure/Union member

iso_parity_4
    Structure/Union member

iso_tester_pullup_enable
    Structure/Union member

lin1
    Structure/Union member

lin2
    Structure/Union member

lin3
    Structure/Union member

lin4
    Structure/Union member

lsftcan
    Structure/Union member

misc_io_analog_enable
    Structure/Union member

misc_io_initial_ddr
    Structure/Union member
```

```
misc_io_initial_latch
    Structure/Union member

misc_io_on_report_events
    Structure/Union member

misc_io_report_period
    Structure/Union member

network_enabled_on_boot
    Structure/Union member

network_enables
    Structure/Union member

network_enables_2
    Structure/Union member

perf_en
    Structure/Union member

pwm_man_timeout
    Structure/Union member

pwr_man_enable
    Structure/Union member

swcan
    Structure/Union member

text_api
    Structure/Union member

uart
    Structure/Union member

uart2
    Structure/Union member

class SVCAN3Settings
    Bases: _ctypes.Structure

    can1
        Structure/Union member

    can2
        Structure/Union member

    iso15765_separation_time_offset
        Structure/Union member

    misc_io_initial_ddr
        Structure/Union member

    misc_io_initial_latch
        Structure/Union member

    misc_io_on_report_events
        Structure/Union member

    misc_io_report_period
        Structure/Union member
```

```
network_enabled_on_boot
    Structure/Union member

network_enables
    Structure/Union member

perf_en
    Structure/Union member

class APIFirmwareInfo
    Bases: _ctypes.Structure

    iAppMajor
        Structure/Union member

    iAppMinor
        Structure/Union member

    iBoardRevMajor
        Structure/Union member

    iBoardRevMinor
        Structure/Union member

    iBootLoaderVersionMajor
        Structure/Union member

    iBootLoaderVersionMinor
        Structure/Union member

    iMainFirmChkSum
        Structure/Union member

    iMainFirmDateDay
        Structure/Union member

    iMainFirmDateHour
        Structure/Union member

    iMainFirmDateMin
        Structure/Union member

    iMainFirmDateMonth
        Structure/Union member

    iMainFirmDateSecond
        Structure/Union member

    iMainFirmDateYear
        Structure/Union member

    iManufactureDay
        Structure/Union member

    iManufactureMonth
        Structure/Union member

    iManufactureYear
        Structure/Union member

    iTy
        Structure/Union member
```

# CHAPTER 4

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## Indices and tables

---

- genindex
- modindex
- search



## CHAPTER 5

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### Contact

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## Python Module Index

---

### n

`neovi.ecu`, [7](#)  
`neovi.neodevice`, [9](#)  
`neovi.neovi`, [15](#)  
`neovi.spec`, [21](#)  
`neovi.structures`, [25](#)



---

## Index

---

### A

AckBytes (*icsSpyMessage attribute*), 25  
ain\_sample\_period (*SFireSettings attribute*), 31  
ain\_threshold (*SFireSettings attribute*), 31  
Analog (*SignalType attribute*), 22  
APIFirmwareInfo (*class in neovi.structures*), 34  
ArbIDOrHeader (*icsSpyMessage attribute*), 25  
array\_equal () (*in module neovi.structures*), 25  
auto\_baud (*CAN\_SETTINGS attribute*), 28  
auto\_baud (*SWCAN\_SETTINGS attribute*), 28

### B

Baudrate (*CAN\_SETTINGS attribute*), 27  
Baudrate (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
Baudrate (*LIN\_SETTINGS attribute*), 29  
Baudrate (*SWCAN\_SETTINGS attribute*), 28  
Baudrate (*UART\_SETTINGS attribute*), 29  
BitRate (*class in neovi.neovi*), 16  
bOptions (*UART\_SETTINGS attribute*), 30  
BR\_100000 (*BitRate attribute*), 16  
BR\_1000000 (*BitRate attribute*), 16  
BR\_125000 (*BitRate attribute*), 16  
BR\_20000 (*BitRate attribute*), 16  
BR\_250000 (*BitRate attribute*), 16  
BR\_33333 (*BitRate attribute*), 16  
BR\_50000 (*BitRate attribute*), 16  
BR\_500000 (*BitRate attribute*), 16  
BR\_62500 (*BitRate attribute*), 16  
BR\_800000 (*BitRate attribute*), 16  
BR\_83333 (*BitRate attribute*), 16  
brgh (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
brgh (*LIN\_SETTINGS attribute*), 29  
brgh (*UART\_SETTINGS attribute*), 30  
BRP (*CAN\_SETTINGS attribute*), 27  
BRP (*SWCAN\_SETTINGS attribute*), 28  
bStuff2 (*spyFilterLong attribute*), 27

bUseArbIdRangeFilter (*spyFilterLong attribute*), 27

ByteDataLength (*spyFilterLong attribute*), 26  
ByteDataLSB (*spyFilterLong attribute*), 26  
ByteDataMaskLSB (*spyFilterLong attribute*), 27  
ByteDataMaskMSB (*spyFilterLong attribute*), 27  
ByteDataMSB (*spyFilterLong attribute*), 27

### C

can1 (*SFireSettings attribute*), 31  
can1 (*SVCAN3Settings attribute*), 33  
can1\_options (*STextAPISettings attribute*), 30  
can1\_rx\_id (*STextAPISettings attribute*), 30  
can1\_tx\_id (*STextAPISettings attribute*), 30  
can2 (*SFireSettings attribute*), 31  
can2 (*SVCAN3Settings attribute*), 33  
can2\_options (*STextAPISettings attribute*), 30  
can2\_rx\_id (*STextAPISettings attribute*), 30  
can2\_tx\_id (*STextAPISettings attribute*), 30  
can3 (*SFireSettings attribute*), 31  
can3\_options (*STextAPISettings attribute*), 30  
can3\_rx\_id3 (*STextAPISettings attribute*), 30  
can3\_tx\_id3 (*STextAPISettings attribute*), 31  
can4 (*SFireSettings attribute*), 31  
can4\_options (*STextAPISettings attribute*), 31  
can4\_rx\_id4 (*STextAPISettings attribute*), 31  
can4\_tx\_id4 (*STextAPISettings attribute*), 31  
CAN\_SETTINGS (*class in neovi.structures*), 27  
cgi\_baud (*SFireSettings attribute*), 31  
cgi\_chksum\_enable (*SFireSettings attribute*), 31  
cgi\_enable\_reserved (*SFireSettings attribute*), 31  
cgi\_rx\_ifs\_bit\_times (*SFireSettings attribute*), 31  
cgi\_tx\_ifs\_bit\_times (*SFireSettings attribute*), 31  
chksum\_enabled (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
close () (*NeoDevice method*), 13  
ClosePort () (*in module neovi.neovi*), 18  
ColorID (*icsSpyMessage attribute*), 25

CommandError, 8

## D

Data (*icsSpyMessage attribute*), 26  
decode\_signal\_bytes () (*Signal method*), 23  
DEFAULT (*BitRate attribute*), 16  
default () (*PyNeoViJSONEncoder method*), 24  
DescriptionID (*icsSpyMessage attribute*), 26  
DeviceType (*NeoDevice attribute*), 25  
diagnostic\_session\_control ()  
    (*ECU method*), 9

## E

ECU (*class in neovi.ecu*), 8  
ECU (*class in neovi.spec*), 24  
EnableNetworkRXQueue () (*in module neovi.neovi*),  
    19  
encode\_value () (*Signal method*), 23  
ExpectedLength (*spyFilterLong attribute*), 27

## F

fast\_init\_network\_enables\_1 (*SFireSettings attribute*), 31  
fast\_init\_network\_enables\_2 (*SFireSettings attribute*), 31  
find\_devices () (*in module neovi.neodevice*), 10  
FindNeoDevices () (*in module neovi.neovi*), 17  
flow\_control (*UART\_SETTINGS attribute*), 30  
force\_firmware\_update () (*NeoDevice method*),  
    13  
ForceFirmwareUpdate () (*in module neovi.neovi*),  
    21  
format\_array () (*in module neovi.structures*), 25  
FrameMaster (*spyFilterLong attribute*), 27  
FreeObject () (*in module neovi.neovi*), 18  
from\_json () (*in module neovi.spec*), 24

## G

get\_data\_id\_bytes () (*Identifier method*), 24  
get\_dll\_firmware\_version ()  
    (*NeoDevice method*), 13  
get\_firmware\_version () (*NeoDevice method*),  
    13  
get\_messages () (*NeoDevice method*), 13  
get\_network () (*ECU method*), 24  
get\_request\_id () (*ECU method*), 24  
get\_response\_id () (*ECU method*), 24  
get\_settings () (*NeoDevice method*), 11  
get\_settings () (*NeoFire method*), 13  
get\_settings () (*NeoVCAN3 method*), 14  
get\_status\_bits\_set ()  
    (*in module neovi.structures*), 25  
get\_type () (*NeoDevice method*), 11  
GetConfiguration () (*in module neovi.neovi*), 19

GetDLLFirmwareInfo () (*in module neovi.neovi*), 21  
GetDLLVersion () (*in module neovi.neovi*), 21  
GetErrorMessages () (*in module neovi.neovi*), 17  
GetFireSettings () (*in module neovi.neovi*), 20  
GetHWFirmwareInfo () (*in module neovi.neovi*), 21  
GetISO15765Status () (*in module neovi.neovi*), 19  
GetLastAPIError () (*in module neovi.neovi*), 17  
GetMessages () (*in module neovi.neovi*), 18  
GetTimeStampForMsg () (*in module neovi.neovi*), 19  
GetVCAN3Settings () (*in module neovi.neovi*), 20

## H

Handle (*NeoDevice attribute*), 25  
Header (*spyFilterLong attribute*), 27  
HeaderLength (*spyFilterLong attribute*), 27  
HeaderMask (*spyFilterLong attribute*), 27  
high\_speed\_auto\_switch (*SWCAN\_SETTINGS attribute*), 28

## I

iAppMajor (*APIFirmwareInfo attribute*), 34  
iAppMinor (*APIFirmwareInfo attribute*), 34  
iBoardRevMajor (*APIFirmwareInfo attribute*), 34  
iBoardRevMinor (*APIFirmwareInfo attribute*), 34  
iBootLoaderVersionMajor (*APIFirmwareInfo attribute*), 34  
iBootLoaderVersionMinor (*APIFirmwareInfo attribute*), 34  
icsSpyMessage (*class in neovi.structures*), 25  
Identifier (*class in neovi.spec*), 23  
iMainFirmChkSum (*APIFirmwareInfo attribute*), 34  
iMainFirmDateDay (*APIFirmwareInfo attribute*), 34  
iMainFirmDateHour (*APIFirmwareInfo attribute*),  
    34  
iMainFirmDateMin (*APIFirmwareInfo attribute*), 34  
iMainFirmDateMonth (*APIFirmwareInfo attribute*),  
    34  
iMainFirmDateSecond (*APIFirmwareInfo attribute*), 34  
iMainFirmDateYear (*APIFirmwareInfo attribute*),  
    34  
iManufactureDay (*APIFirmwareInfo attribute*), 34  
iManufactureMonth (*APIFirmwareInfo attribute*),  
    34  
iManufactureYear (*APIFirmwareInfo attribute*), 34  
init\_api () (*in module neovi.neodevice*), 10  
init\_step\_count (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
init\_steps (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
InitializeAPI () (*in module neovi.neovi*), 17  
InvalidConfigurationError, 11  
io\_control\_by\_id () (*ECU method*), 8  
IOType (*class in neovi.spec*), 22

iso15765\_separation\_time\_offset (*SFireSettings attribute*), 31  
 iso15765\_separation\_time\_offset (*SVCAN3Settings attribute*), 33  
 ISO9141\_KEYWORD2000\_INIT\_STEP (*class in neovi.structures*), 29  
 ISO9141\_KEYWORD2000\_SETTINGS (*class in neovi.structures*), 29  
 iso9141\_kwp\_enable\_reserved (*SFireSettings attribute*), 31  
 iso9141\_kwp\_settings (*SFireSettings attribute*), 32  
 iso9141\_kwp\_settings2 (*SFireSettings attribute*), 32  
 iso9141\_kwp\_settings\_3 (*SFireSettings attribute*), 32  
 iso9141\_kwp\_settings\_4 (*SFireSettings attribute*), 32  
 iso\_msg\_termination (*SFireSettings attribute*), 32  
 iso\_msg\_termination\_2 (*SFireSettings attribute*), 32  
 iso\_msg\_termination\_3 (*SFireSettings attribute*), 32  
 iso\_msg\_termination\_4 (*SFireSettings attribute*), 32  
 iso\_parity (*SFireSettings attribute*), 32  
 iso\_parity\_2 (*SFireSettings attribute*), 32  
 iso\_parity\_3 (*SFireSettings attribute*), 32  
 iso\_parity\_4 (*SFireSettings attribute*), 32  
 iso\_tester\_pullup\_enable (*SFireSettings attribute*), 32  
 iType (*APIFirmwareInfo attribute*), 34

**K**

k (*ISO9141\_KEYWORD2000\_INIT\_STEP attribute*), 29

**L**

l (*ISO9141\_KEYWORD2000\_INIT\_STEP attribute*), 29  
 lin1 (*SFireSettings attribute*), 32  
 lin2 (*SFireSettings attribute*), 32  
 lin3 (*SFireSettings attribute*), 32  
 lin4 (*SFireSettings attribute*), 32  
 LIN\_SETTINGS (*class in neovi.structures*), 28  
 lsftcan (*SFireSettings attribute*), 32

**M**

MasterResistor (*LIN\_SETTINGS attribute*), 29  
 MaxAllowedClients (*NeoDevice attribute*), 25  
 MessagePieceID (*icsSpyMessage attribute*), 26  
 misc\_io\_analog\_enable (*SFireSettings attribute*), 32  
 misc\_io\_initial\_ddr (*SFireSettings attribute*), 32  
 misc\_io\_initial\_ddr (*SVCAN3Settings attribute*), 33  
 misc\_io\_initial\_latch (*SFireSettings attribute*), 32  
 misc\_io\_initial\_latch (*SVCAN3Settings attribute*), 33  
 misc\_io\_on\_report\_events (*SFireSettings attribute*), 33  
 misc\_io\_on\_report\_events (*SVCAN3Settings attribute*), 33  
 misc\_io\_report\_period (*SFireSettings attribute*), 33  
 misc\_io\_report\_period (*SVCAN3Settings attribute*), 33  
 MiscData (*icsSpyMessage attribute*), 26  
 MiscData (*spyFilterLong attribute*), 27  
 MiscDataMask (*spyFilterLong attribute*), 27  
 Mode (*CAN\_SETTINGS attribute*), 28  
 Mode (*LIN\_SETTINGS attribute*), 29  
 Mode (*SWCAN\_SETTINGS attribute*), 28

**N**

NeoBlue (*class in neovi.neodevice*), 14  
 NeoDevice (*class in neovi.neodevice*), 11  
 NeoDevice (*class in neovi.structures*), 25  
 NeoDWVCAN (*class in neovi.neodevice*), 14  
 NeoFire (*class in neovi.neodevice*), 13  
 NeoRed (*class in neovi.neodevice*), 14  
 NeoVCAN3 (*class in neovi.neodevice*), 14  
 neovi.ecu (*module*), 7  
 neovi.neodevice (*module*), 9  
 neovi.neovi (*module*), 15  
 neovi.spec (*module*), 21  
 neovi.structures (*module*), 25  
 network\_enabled\_on\_boot (*SFireSettings attribute*), 33  
 network\_enabled\_on\_boot (*SVCAN3Settings attribute*), 33  
 network\_enables (*SFireSettings attribute*), 33  
 network\_enables (*STextAPISettings attribute*), 31  
 network\_enables (*SVCAN3Settings attribute*), 34  
 network\_enables\_2 (*SFireSettings attribute*), 33  
 network\_name () (*in module neovi.neovi*), 16  
 NetworkID (*icsSpyMessage attribute*), 26  
 NetworkID (*spyFilterLong attribute*), 27  
 NetworkType (*CAN\_SETTINGS attribute*), 28  
 NetworkType (*SWCAN\_SETTINGS attribute*), 28  
 NodeID (*icsSpyMessage attribute*), 26  
 NodeID (*spyFilterLong attribute*), 27  
 NonByteBoundarySignalError, 22  
 NoResponseError, 8  
 NumberBytesData (*icsSpyMessage attribute*), 26  
 NumberBytesHeader (*icsSpyMessage attribute*), 26  
 NumberOfClients (*NeoDevice attribute*), 25

## O

open () (*NeoDevice method*), 11  
 OpenFailedError, 11  
 OpenNeoDevice () (*in module neovi.neovi*), 17

## P

p2\_500us (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
 p3\_500us (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
 p4\_500us (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
 parity (*UART\_SETTINGS attribute*), 30  
 perf\_en (*SFireSettings attribute*), 33  
 perf\_en (*SVCAN3Settings attribute*), 34  
 Protocol (*icsSpyMessage attribute*), 26  
 pwm\_man\_timeout (*SFireSettings attribute*), 33  
 pwr\_man\_enable (*SFireSettings attribute*), 33  
 PyNeoViJSONEncoder (*class in neovi.spec*), 24

## R

Read (*IOType attribute*), 22  
 read\_data\_by\_id () (*ECU method*), 8  
 ReadWrite (*IOType attribute*), 22  
 Reserved0 (*STextAPISettings attribute*), 30  
 Reserved1 (*STextAPISettings attribute*), 30  
 Reserved2 (*STextAPISettings attribute*), 30  
 Reserved3 (*STextAPISettings attribute*), 30  
 Reserved4 (*STextAPISettings attribute*), 30  
 reserved\_1 (*UART\_SETTINGS attribute*), 30

## S

security\_access () (*ECU method*), 9  
 send\_periodic\_tester\_present () (*ECU method*), 9  
 send\_tester\_present () (*ECU method*), 9  
 SendConfiguration () (*in module neovi.neovi*), 20  
 SerialNumber (*NeoDevice attribute*), 25  
 set\_settings () (*NeoBlue method*), 14  
 set\_settings () (*NeoDevice method*), 11  
 set\_settings () (*NeoFire method*), 13  
 set\_settings () (*NeoVCAN3 method*), 14  
 SetBaudrate (*CAN\_SETTINGS attribute*), 28  
 SetBaudrate (*SWCAN\_SETTINGS attribute*), 28  
 SetBitRate () (*in module neovi.neovi*), 21  
 SetFireSettings () (*in module neovi.neovi*), 20  
 SetISO15765RxParameters () (*in module neovi.neovi*), 19  
 setup\_networks () (*NeoDevice method*), 13  
 SetVCAN3Settings () (*in module neovi.neovi*), 20  
 SFireSettings (*class in neovi\_structures*), 31  
 ShutdownAPI () (*in module neovi.neovi*), 17  
 Signal (*class in neovi.spec*), 23

SignalType (*class in neovi.spec*), 22  
 spbrg (*ISO9141\_KEYWORD2000\_SETTINGS attribute*), 29  
 spbrg (*LIN\_SETTINGS attribute*), 29  
 spbrg (*UART\_SETTINGS attribute*), 30  
 spyFilterLong (*class in neovi\_structures*), 26  
 Status2Mask (*spyFilterLong attribute*), 27  
 Status2Value (*spyFilterLong attribute*), 27  
 StatusBitField (*icsSpyMessage attribute*), 26  
 StatusBitField2 (*icsSpyMessage attribute*), 26  
 StatusMask (*spyFilterLong attribute*), 27  
 StatusValue (*spyFilterLong attribute*), 27  
 STextAPISettings (*class in neovi\_structures*), 30  
 stop\_bits (*UART\_SETTINGS attribute*), 30  
 stop\_periodic\_tester\_present () (*ECU method*), 9  
 subscribe\_to () (*NeoDevice method*), 12  
 subscribe\_to\_all () (*NeoDevice method*), 13  
 SVCAN3Settings (*class in neovi\_structures*), 33  
 swcan (*SFireSettings attribute*), 33  
 SWCAN\_SETTINGS (*class in neovi\_structures*), 28

## T

text\_api (*SFireSettings attribute*), 33  
 time\_500us (*ISO9141\_KEYWORD2000\_INIT\_STEP attribute*), 29  
 TimeHardware (*icsSpyMessage attribute*), 26  
 TimeHardware2 (*icsSpyMessage attribute*), 26  
 TimeStampHardwareID (*icsSpyMessage attribute*), 26  
 TimeStampSystemID (*icsSpyMessage attribute*), 26  
 TimeSystem (*icsSpyMessage attribute*), 26  
 TimeSystem2 (*icsSpyMessage attribute*), 26  
 TqProp (*CAN\_SETTINGS attribute*), 28  
 TqProp (*SWCAN\_SETTINGS attribute*), 28  
 TqSeg1 (*CAN\_SETTINGS attribute*), 28  
 TqSeg1 (*SWCAN\_SETTINGS attribute*), 28  
 TqSeg2 (*CAN\_SETTINGS attribute*), 28  
 TqSeg2 (*SWCAN\_SETTINGS attribute*), 28  
 TqSync (*CAN\_SETTINGS attribute*), 28  
 TqSync (*SWCAN\_SETTINGS attribute*), 28  
 tx\_message () (*NeoDevice method*), 12  
 tx\_raw\_message () (*NeoDevice method*), 12  
 TxMessages () (*in module neovi.neovi*), 18

## U

uart (*SFireSettings attribute*), 33  
 uart2 (*SFireSettings attribute*), 33  
 UART\_SETTINGS (*class in neovi\_structures*), 29  
 UnsignedInt (*ValueType attribute*), 22  
 UnsupportedValueTypeError, 23

## V

Value (*icsSpyMessage attribute*), 26

`ValueTooLargeError`, [22](#)

`ValueType` (*class in neovi.spec*), [22](#)

## W

`WaitForRxMessagesWithTimeOut()` (*in module neovi.neovi*), [18](#)

`Write` (*IOType attribute*), [22](#)